



Quantum3D Press Contact

Jane Fainer
(408) 369-7200, ext. 1052, jfainer@walt.com

Quantum3D Contact

Pratish Shah
(408) 600-2564, pr@quantum3d.com

Quantum3D Delivers IDX 6000 Image Generator Systems to Lockheed Martin Missiles and Fire Control

SAN JOSE, Calif. – Nov. 3, 2010 – [Quantum3D, Inc.](http://www.quantum3d.com), a leading provider of visual computing solutions for government and commercial applications, today announced Lockheed Martin Missiles and Fire Control has selected the [Independence® IDX 6000](http://www.independenceidx.com) image generator as an addition to their installation of IDX systems.

“We have a long-standing relationship with Lockheed Martin in delivering Independence IDX image generators,” said Lew Epstein, senior vice president, Sales and Marketing, Quantum3D. “Lockheed Martin’s adoption of our latest image generator, the IDX 6000, validates its performance and capabilities as the industry’s leading image generator for use in simulation and training.”

The IDX 6000 accommodates a wide range of simulation and training needs, including fixed-wing and rotary-wing aviation simulation and training; weapons systems and gunnery training; hardware-in-the-loop sensor simulation; automotive research and development simulation and driver training; military ground vehicle training; fixed-base and forward air traffic control simulation and training; ship’s bridge simulation and training; and mono and stereo scientific visualization and virtual reality. As the top-of-the-line image generator, the IDX 6000 combines the highest performance commercially-available GPUs, Mantis® image generation software featuring shader-based rendering, and application-specific plug-ins to deliver the most advanced real-time image generation.

For more information on the Independence IDX 6000, visit Quantum3D’s [website](http://www.quantum3d.com).

About Quantum3D

Quantum3D, Inc. is a leading developer and manufacturer of Commercial-off-the-Shelf (COTS), open-architecture, real-time visual computing solutions. Quantum3D combines the most advanced hardware and software systems for graphics simulation in a variety of markets and implementations—image generation; tactical computing for avionics; vehicle and man-wearable applications; synthetic environments; graphics subsystems; and other COTS solutions. Quantum3D is a privately-held company headquartered in San Jose, California. For more information about Quantum3D real-time visual computing solutions, please visit www.quantum3d.com.

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